# **Predetermined Kings**

(A retake/modification on the drinking game <u>King's/King's Cup</u>) by James Earl Cox III & Kylie Moses

#### Overview:

Now, the main difference between Predetermined King's and normal King's is that in Predetermined King's, all of the cards are face up from the start. You can see every card that will be played. More so, the cards are in a spiral. Have fun knowing which card you will get next!



## Set Up:

- Lay out all the cards, starting from a center card, in a spiral. The game's turn order will play out with the spiral. So if the spiral is counter-clockwise, the play will be too.
- Use your local Kings rule set for the cards in Predetermined King's. If you don't have a card rule
  set, try using some of the card rules on the <u>Kings wiki page</u>, or look online for other rule sets to
  use.

## Play:

- Take turn drawing the cards in the same direction the spiral goes.
- Players must always draw the next card in the spiral. This game is heavy on fate. Your card is your card and there is nothing you can do to change it.
- Play continues much like a regular game of King's cup sans randomly picking cards.

#### End:

• The game ends when you run out of cards, or when the group decides they've had enough of Predetermined King's Cup.